

Specialized Lighting Solutions, Inc.

LINDA WIRING INSTRUCTIONS EN-IP65 WATERPROOF

<u>Note</u>: Luminaire is supplied with one watertight strain relief bush, Qty 2 rubber hole plugs ,diffuser clips, ceiling and suspension hooks.:- Lamps ,Power cords, crews, chain and anchor devices to be supplied by others. Installer or maintenance electrician's responsibility to ensure that the Fixture is properly closed and sealed to avoid any dirt or water ingress



Ceiling:

Provided with Pair of metal brackets supplied for quick installation. Fixing centers =3Ft



Hook or chain mounting. Provided with a Pair of steel springs supplied for quick install



Secure clip to ceiling at 3 Ft centers



Press luminaire onto clip

Wiring Instructions Warning: RISK OF FIRE AND ELECTRICAL SHOCK. FIXTURE MUST BE INSTALLED BY A QUALIFIED ELECTRICIAN ONLY.FIXTURE IS INTENDED FOR INSTALLATION IN ACCORDANCE WITH THE NATIONAL ELECTRICAL CODE.LOCAL AND FEDERAL CODE SPECIFICATION. DISCONNECT POWER AT BEFORE SERVICING

Recommended Power Supply Cord: COLEMAN CABLE 18-3 STOW (UL) 600V CSA LL39753 18-3 STOW 60C FT1 WATER RESISTANT. Supplied Strain relief Bush is designed to accept the following cable Outside Diameters (0.23"to 0.39") - (6mm to 10mm). For more information contact Specialized Lighting Solutions.



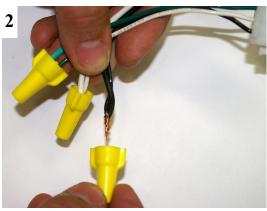
To make electrical connections: Pull power cord (by others) through supplied watertight strain relief gland and tighten making sure there is a watertight seal.



NOTE: Fixture is wired

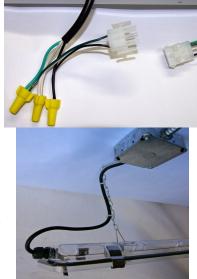
Black : Hot White : Neutral Green : Ground

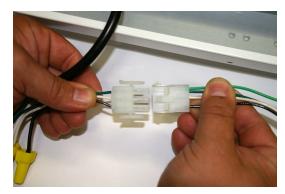
NOTE : In Wet Environments a Wet Location Junction Box and Bush should be used.



Strip back insulating wire and wire-nut incoming line voltage wire to supplied Quick Power Disconnect.

Connect Green to Ground wire.





To disconnect power, squeeze tabs and pull Quick Disconnect apart.

For chain suspension secure Cord to the chain using cable ties (by others).



Specialized Lighting Solutions, Inc.

LINDA WIRING INSTRUCTIONS EN-IP65 WATERPROOF

